

The Mountain Is Mohammed

Enjoy whizzing back and forth between different Internet destinations in order to read e-mail, post blog entries, and communicate with friends? It may just be time to start collecting souvenirs, as the places you visit in order to access social networking tools and services may soon be a part of our hyper-history.

While building your own social networking hub, tool by tool, may seem daunting to say the least, the payoff offers a handsome returns on investment. Imagine being able to access your e-mail, post blog entries, hold and participate in interesting discussions, find links to tagged sites as well as your friends' contact information, chat, build and publish photo albums (the list growing as you read this article), all at one location. What if we were to tell you that the location would be wherever you were, whenever you were there? Now consider that the same would apply for your friends, or while we are at it, for every other person active on the Internet. We set dates in advance, or meet spontaneously in Interspace, viewing agreed upon parts of it together..

Your personal Interspace will be accessible all the time - through your computer, mobile phone and or any other hardware with Internet access. This will allow for a more social interaction with communities, forming and dissolving based on common interests or activities and or physical proximity. The merging of various online profiles and centering them to one location will allow for safer, faster interaction. The enabling technologies including APIs (Application programming interface), RSS feeds (Really Simple Syndication) and Mobile ICTs already being in place, this is our hyper-connected reality in the making.

Prospective Hyper Island Interactive Art-Directors:

Nadia El-Imam

Simon Jung-Krestesen

Chris Lind

Katarina Tallberg